| Product: NEPTUN INDUSTRY LED 10000 PC-T OF PRZELOTOWE 16A HT60 Index: 19.4345.B221.21 | PTICS-AREA E IP66 21 840 / 1563X1: | 15X110MM ZASILANIE |
|---|---|---|
| | Description | |
| | additional protection against solid bodirections. Perfect to be installed in characterized by compact size and un comparing with similar products. The sources is 3000/4000 K. Color render | ighly efficient LED light sources, ensuring dy penetration and jet of water from all moist and dusty rooms. The luminary is believably simple and quick way to install color temperature for applied LED light ing index Ra>80. Luminaire designed for tures up to +60° C. Optical system based l. |
| | | |
| Product information | Category Industrial luminaires Family NEPTUN INDUSTRY LED OPTICS HT60 Name NEPTUN INDUSTRY LED 10000 PC-T OPTICS-AREA E IP66 21 840 / 1563X115X110MM ZASILANIE PRZELOTOWE 16A HT60 | |
| | Index 19.4345.B221.21 | |
| | | |
| Light and electrical data | Light source | LED |
| 3 | Luminous flux LED [lm] | 10655 |
| | LED power [W] | 51 |
| | Luminaire luminous flux [lm] | 9466,4 |
| | Power of luminaire [W] | 58 |
| | Luminaire's light efficiency [lm/W] | 163,2 |
| | Color of the light [K] | 4000 |
| | CRI | >80 |
| | SDCM (LED sources) | 3 |
| | Beam angle [°] | (C0-C180) / (C90-C270) - 115,2° / 114° |
| | Photobiological risk class (IEC/EN 62471) | RG0 |
| | Protection against electric shock | I |
| | Protection degree | IP66 |
| | Voltage | 220240 V, 5060 Hz |
| | Lifetime of LED sources [h] | 90000 |
| | Lx/By | L80/B10 |
| | Operating temperature range [°C] | -40 ÷ 60 |
| | Driver | standard on/off (E) |
| | Power factor $\cos \phi$ | >0,95 |
| | Circuit load capacity | 20 (B10), 32 (B16), 25 (C10), 40 (C16) |
| | | |

Mechanical data



| Assembly | directly mounted to ceiling construction or surface mounted on slings |
|------------------|--|
| Material | polycarbonate |
| Color | RAL 9006 (grey) |
| Diffuser | PC-T (transparent polycarbonate) |
| Impact resistant | IK10 |
| Dimensions [mm] | 1563 x 115 x 110 |

A graph of light

