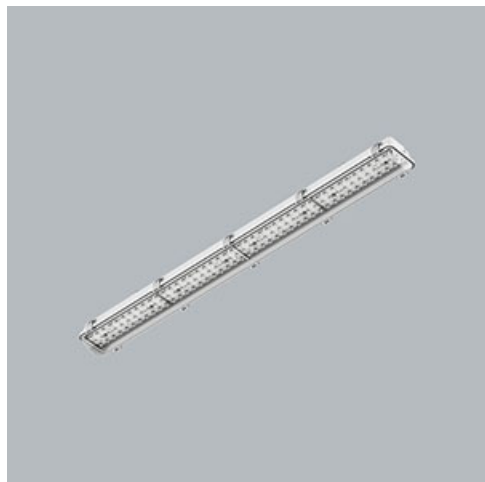


Product: NEPTUN INDUSTRY LED 8000 PC-T OPTICS-60 E 21 IP66 830 / 1163X115X110MM, ZASILANIE PRZELOTOWE 16A

Index: 19.4343.9111.21



Description

Tightly-closed ceiling luminaires with highly efficient LED light sources, ensuring additional protection against solid body penetration and jet of water from all directions. Perfect to be installed in moist and dusty rooms. The luminaire is characterized by compact size and unbelievably simple and quick way to install comparing with similar products. The color temperature for applied LED light sources is 3000/4000 K. Color rendering index Ra>80. Luminaire designed for industrial facilities. Optical system based on lenses.

Product information

| | |
|----------|--|
| Category | Industrial luminaires |
| Family | NEPTUN INDUSTRY LED OPTICS |
| Name | NEPTUN INDUSTRY LED 8000 PC-T OPTICS-60 E 21 IP66 830 / 1163X115X110MM, ZASILANIE PRZELOTOWE 16A |
| Index | 19.4343.9111.21 |



Light and electrical data

| | |
|---|--|
| Light source | LED |
| Luminous flux LED [lm] | 8136 |
| LED power [W] | 40,8 |
| Luminaire luminous flux [lm] | 7305 |
| Power of luminaire [W] | 46,4 |
| Luminaire's light efficiency [lm/W] | 157,4 |
| Color of the light [K] | 3000 |
| CRI | >80 |
| SDCM (LED sources) | 3 |
| Beam angle [°] | (C0-C180) / (C90-C270) - 55,4° / 54,8° |
| Photobiological risk class (IEC/EN 62471) | RG0 |
| Protection against electric shock | I |
| Protection degree | IP66 |
| Voltage | 220..240 V, 50..60 Hz |
| Lifetime of LED sources [h] | 90000 |
| Lx/By | L80/B10 |
| Operating temperature range [°C] | -25 ÷ 35 |
| Driver | standard on/off (E) |
| Power factor cos φ | >0,95 |
| Circuit load capacity | 15 (B10), 25 (B16), 24 (C10), 38 (C16) |

Mechanical data



| | |
|------------------|---|
| Assembly | directly mounted to ceiling construction or surface mounted on slings |
| Material | polycarbonate |
| Color | RAL 9006 (grey) |
| Diffuser | PC-T (transparent polycarbonate) |
| Impact resistant | IK10 |
| Dimensions [mm] | 1163 x 115 x 110 |

A graph of light

