

**Product:** NEPTUN LED V2 16000 PC-FROZEN E IP66 21 840 / 1200X92X60MM

**Index:** 19.4217.5421.21



## Description

Tightly-closed ceiling luminaires with highly efficient LED light sources, ensuring additional protection against solid body penetration and jet of water from all directions. Perfect to be installed in moist and dusty rooms. The luminaire is characterized by compact size and unbelievably simple and quick way to install comparing with similar products. The color temperature for applied LED light sources is 3000/4000 K. Color rendering index Ra>80. The luminaire is dedicated for halls, warehouses, underground passes, car parks illumination etc.

## Product information

Category	<b>Industrial luminaires</b>
Family	<b>NEPTUN LED V2</b>
Name	<b>NEPTUN LED V2 16000 PC-FROZEN E IP66 21 840 / 1200X92X60MM</b>
Index	<b>19.4217.5421.21</b>
EAN	<b>5902107308582</b>



## Light and electrical data

Light source	<b>LED</b>
Luminous flux LED [lm]	<b>16576</b>
LED power [W]	<b>89,2</b>
Luminaire luminous flux [lm]	<b>15410,4</b>
Power of luminaire [W]	<b>99,9</b>
Luminaire's light efficiency [lm/W]	<b>154,3</b>
Color of the light [K]	<b>4000</b>
CRI	<b>&gt;80</b>
SDCM (LED sources)	<b>3</b>
Beam angle [°]	<b>(C0-C180) / (C90-C270) - 119,4° / 104°</b>
Photobiological risk class (IEC/EN 62471)	<b>RG0</b>
Protection against electric shock	<b>I</b>
Protection degree	<b>IP66</b>
Voltage	<b>220..240 V, 50..60 Hz</b>
Lifetime of LED sources [h]	<b>100000</b>
Lx/By	<b>L80/B10</b>
Operating temperature range [°C]	<b>-20 ÷ 40</b>
Driver	<b>standard on/off (E)</b>
Power factor cos φ	<b>&gt;0,95</b>
Circuit load capacity	<b>14 (B10), 22 (B16), 14 (C10), 22 (C16)</b>

## Mechanical data



Assembly	directly mounted to ceiling construction or surface mounted on slings
Material	polycarbonate
Color	RAL 9006 (grey)
Diffuser	PC-FROZEN (frozen polycarbonate)
Impact resistant	IK10
Dimensions [mm]	1200 x 92 x 60

## A graph of light



## Accessories

Index 19.3206.0071.21

Name NEPTUN LED V2 UCHWYT  
REGULOWANY 21 KPL.

