

Product: KUBIK POLE 900 1/2/1/0 LED 1,7W ODB E IP65 22 6500K Index: 19.3161.0068.22



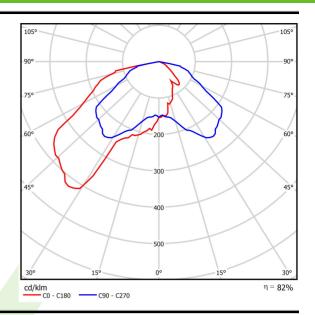
Description

Outer luminary to be mounted on a solid surface (concrete, sett, or substructure) equipped with highly efficient energy saving LED sources of the newest generation. Luminary dedicated to illuminate pedestrians routes such as park alleys, parking site passages, property entrances. Its body made from aluminum which is coated by the facade powder used for outdoor activities. LED sources are placed in the upper part of the luminary, and hidden within the construction, invisible for a potential viewer. Optical system used in the product provides asymmetric light distribution. Luminary is hermetic (IP65) – it guarantees no dust or water penetration. It is also shockproof (IK09). Luminary available in different colors from RAL palette upon the customer's request. Luminary height: 300, 600, 900, 3000 and 4000 mm.

Product information	Category Outdoor lumina	ires
	Family KUBIK POLE LE	D ODB
	Name KUBIK POLE 900	0 1/2/1/0 LED 1,7W ODB E IP65 22 6500K
	Index 19.3161.0068.22	
	EAN 5901867478122	
Light and electrical data	Light source	LED
	Luminous flux LED [lm]	688
	LED power [W]	5
	Luminaire luminous flux [lm]	566
	Power of luminaire [W]	10
	Luminaire's light efficiency [In	n/W] 56,6
	Color of the light [K]	6500
	CRI	>80
	Beam angle [°]	asymmetric light distribution
	Protection against electric she	ock I
	Protection degree	IP65
	Voltage	220240 V, 5060 Hz
	Lifetime of LED sources [h]	50000
	Lx/By	L70/B50
	Operating temperature range	e [°C] -25 ÷ 30
	Driver	standard on/off (E)
	Power factor $\cos \phi$	>0,5
	Circuit load capacity	37 (B10), 59 (B16), 61 (C10), 89 (C16)
Mechanical data	Assembly	for the ground
	Material	aluminum
Γ Γ Β	Color	RAL 9007 (dark grey, metallic, fine structure)
н	Diffuser	transparent polycarbonate
	Impact resistant	IK09
	Dimensions [mm]	150 x 150 x 900



A graph of light



Accessories

Index 2TJ5782-3 Name 5782-3 Foundations RAL9007



Index 2TJ5782-4 Name 5782-4 Foundations

